

## **Intramural Broomball Rules**

### **THE GAME**

Teams consist of 3-4 players, one being the goalie.

Each team will designate one captain. He/she will be the only individual to discuss with the officials any questions related to rules interpretation.

A coin toss at the beginning of the game will determine which goal will be defended.

Broomball is played in two 6-minute periods of running time with one minute between periods, no timeouts. Teams shall switch ends at the end of each period.

### **SCORING**

A Goal is worth 1 point

To score, ball must be hit with the broomball stick into the goal.

A goal scored by offensive player in the crease is disallowed, unless the player was pushed by a defensive player into the crease. A defensive player other than goalie stopping the ball in the crease will be penalized by awarding a penalty shot to the opponent.

No goal for a ball diverted into the goal by an offensive players' foot. Entire ball must cross goal line.

If the game is tied at the end of regulation a shoot-out will take place. Four players from each team will attempt a penalty shot from the designated penalty shot at half court.

### **SHOOT OUTS**

There will be no goalies.

Every player on a team must shoot before any player can shoot a second time

No player in the penalty box at the end of regulation may participate in the shoot-out.

Shoot-out and penalty shots will be taken from half court in front of the goal with all other players behind and away from the shooter

At the referee's instruction, the shooter may take the shot from the spot. A shoot-out or penalty shot may only be contacted once by the shooter. There are no rebounds. Shooters may not dribble the ball in toward the goal.

The backward and forward arc of the stick during the swing of his/her shot must be kept below the waist. If in violation, the shot is no good and no retry.

If, during a penalty shot, any player on the opposing team causes a distraction or interference, a second penalty shot attempt shall be awarded (provided the first attempt was unsuccessful) and a misconduct penalty will be given.

### **PENALTY SHOTS**

If a penalty shot is awarded during the game, the following provisions apply:

If a goal is scored off a penalty shot, play will resume with a face-off at center ice.

If the penalty shot is not successful, there will be a face-off at the nearest face-off circle.

The fouled player must make the penalty shot, unless he/she is physically incapable of doing so. In such a case, the captain will choose from a participating player on the ice.

### **THERE IS ABSOLUTELY NO CHECKING!!!**

Penalty: Ejection and 3-minute major penalty.

### **FACE OFF**

Play begins with a face-off at center ice with players in their defensive zone. A face-off at center ice also occurs after a goal is scored and at the beginning of each period. Any face-off requires all players not facing off to be at least 6 feet from the face-off spot.

The ball is placed at center. Two opposing centers will stand on their respective side of the ball. At the referee's signal, the centers will strike, then strike their sticks together. This is to be done three times.

Following the third striking of the brooms, the players are allowed to strike the ball. The ball is put in play by this method at the beginning of each period, after each goal, and after each penalty shot.

### **PASSING**

The ball must be passed from player to player using the stick. NO KICKING. If kicked, indirect shot awarded to opponent at spot of infraction.

### **BALL IN THE AIR**

Players may not catch the ball. They may knock it down with their hand, but if this occurs, they must be the first to play it with their broom before it touches another team member. No hand passes.

### **DANGEROUS PLAY**

**A broom may never be swung above waist height.** This results in a minor violation--the ball being awarded to the opponent at the spot of the infraction for an indirect shot--or a 2-minute minor penalty.

### **OUT OF BOUNDS**

Out of bounds in the southeast corner will be determined by the two teams playing. Balls that enter into the spectator section will be awarded the team that was not last to touch the ball. A ball knocked out of play will be put back in play with a face-off at the spot nearest where the ball was last touched by a player. Players must play the ball, and not the body, at all times.

### **GOALIES (OPTIONAL, decided before game time)**

May use a broom.

Can use their hands and may catch and/or freeze the ball as long as some part of their body is in the designated crease. If completely out of the crease and ball is frozen, an indirect shot is awarded to the opponent at the spot of the infraction.

A goalie in possession of the ball has 5 seconds to get rid of it. Opponents must back off enough to allow the goalie to pass the ball.

The goalie may not roll or throw the ball out of their own half of the ice. If this occurs, possession of the ball will be given to the opponent at center ice for an indirect shot.

A goalie leaving the crease loses all goalie privileges.

The goalie may be pulled or put back into goal at any time, as long as the officials have been notified.

No player, offensive or defensive, except the goalie is allowed in the crease area.