

Intramural Dodgeball Rules

THE GAME

The object of the game is to eliminate all opposing players by getting them "OUT". This may be done by:

1. Hitting an opposing player with a LIVE thrown ball below the shoulders.
2. Catching a LIVE ball thrown by your opponent before it touches the ground.

Definition: LIVE: A ball that has been thrown and has not touched anything, including the floor/ground, another ball, another player, official or other item outside of the playing field (wall, ceiling, etc

THE TEAM

Teams will be made up of four (4) players. Substitutes may enter the game only during timeouts or in the case of injury.

BOUNDARIES

During play, all players must remain within the boundary lines. Players may leave the boundaries through their end-line only to retrieve stray balls. They must also return through their end-line.

THE OPENING RUSH

Game begins by placing the dodgeballs at the center of Labor Hall basketball court – three (3) on one side of the center hash and three (3) on the other. Players then take a position by the opposing walls. Following a signal by the official, teams may approach the centerline to retrieve the balls. This signal officially starts the contest. Players can't throw dodgeballs after they retrieve from the center until they get back half-way at their side of the court.

TIMING AND WINNING A GAME

The first team to legally eliminate all opposing players will be declared the winner. A 5-minute time limit has been established for each contest. If neither team has been eliminated at the end of the 5 minutes, the team with the greater number of players remaining will be declared the winner. In the case of an equal number of players remaining after regulation, a 1-minute sudden-death overtime period will be played. First team that eliminates next player wins.

TWO SIDED SWITCH

If a player catches a live ball that is thrown then the player who through the ball is out. A player from the team who caught and was out of the game is allowed to re-enter the game.

ILLEGAL HITS & BLOCKS

It is illegal to hit someone above the shoulders. The thrower will be eliminated. You may block a ball thrown at you if you have a ball. It must be a clean block, so if the ball hits a part of your body and is not deflected by the ball you are holding, you are eliminated. If the ball is dropped while attempting to block the throw the player is eliminated.

5-SECOND VIOLATION

In order to reduce stalling, a violation will be called if a team in the lead controls all six (6) balls on their side of the court for more than 5 seconds. At least one ball must be surrendered. If not, balls will be evenly distributed and then game resumes.